

# Notes on Signal to Noise Ratio

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# Quantum Efficiency and Responsivity

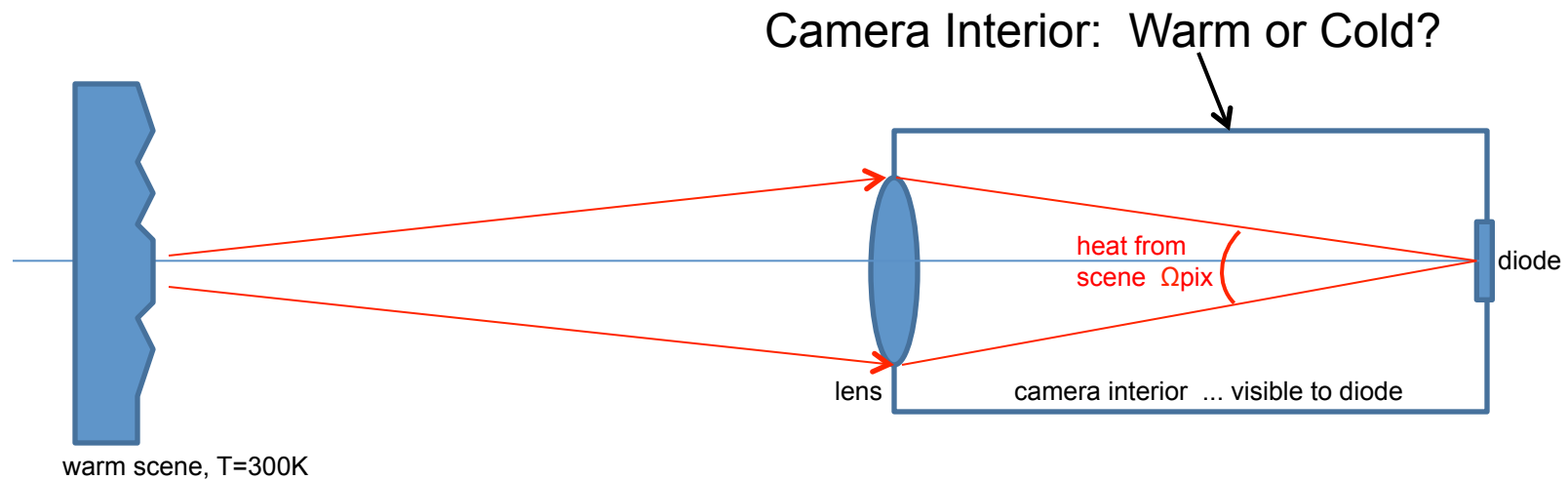
- **Quantum Efficiency QE:**  $0 < QE < 1$  is the probability that an incoming photon produces an electron output from a pixel
- Responsivity is that same concept, except put into amperes per watt rather than electrons per photon:
- **Responsivity R** =  $(q_{\text{electron}} / hc) \cdot QE \cdot \lambda_{\text{microns}}$  where  $0 < QE < 1$   
=  $0.807 \cdot QE \cdot \lambda_{\text{microns}}$  amperes per watt
- Responsivity is used when converting an incident pixel scene power (watts) into sensor current, or accumulated charge in exposure time  $T_{\text{exp}}$
- Signal output current  $I_{\text{sig}} = R \cdot P_{\text{sig}} = \text{Responsivity}_{\text{A/W}} \cdot P_{\text{sig}}$
- Signal output charge  $Q_{\text{sig}} = R \cdot P_{\text{sig}} \cdot T_{\text{exp}} = \text{Responsivity}_{\text{A/W}} \cdot E_{\text{sig}}$

# Signal to Noise Ratio and NEP from Current Noise

- Suppose a sensor system is perfectly steady: no pointing jitter
- Suppose its scene is steady plus some small signal to be detected
- The output current of a pixel will be  $I = I_{\text{dark}} + R \cdot (P_{\text{scene}} + P_{\text{signal}}) \pm I_{\text{rms}}$ 
  - $R$  = Responsivity of pixel, in amperes per watt
  - $P = P_{\text{scene}} + P_{\text{signal}}$  = radiant power within  $\Delta\lambda$  arriving at the pixel, in watts
  - $I_{\text{rms}}$  is the root mean square noise in the pixel current measurement
- Here,  $I_{\text{DC}} = \text{dark} + \text{scene currents}$  are assumed perfectly subtractible
  - from many statistically independent estimates over time and space
- For one sample,  $I_{\text{rms}}$  = pixel current noise
  - This is the one-sigma current measurement uncertainty for one pixel, one sample
- Noise Equivalent Power: **NEP**  $\equiv P_{\text{rms}} = I_{\text{rms}} / \text{Responsivity}$
- Signal to Noise Ratio: **SNR** =  $P_{\text{signal}} / \text{NEP} = \text{Responsivity} \cdot P_{\text{signal}} / I_{\text{rms}}$

# Two Models for Photodetector Heat Environment

assuming now that detector is cold enough that  $I_{\text{dark}}$  is negligible

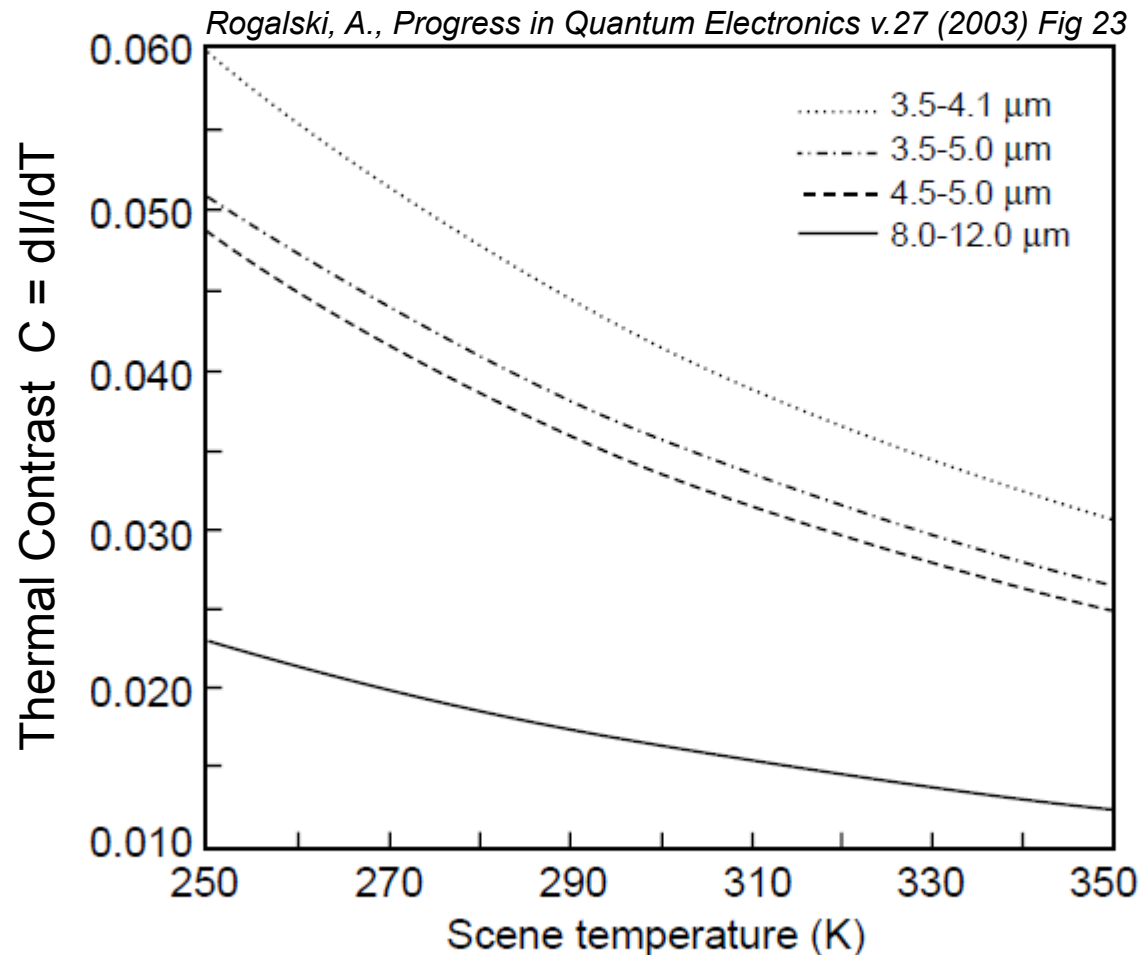


- Uniform scene, T=300K, **spatially** fills pixel diode area  $A_{\text{pix}}$
- Uniform scene heat fills optical **solid angle**  $\Omega_{\text{pix}}$ , typically 0.01 to 1 ster
- **Cold** camera interior (e.g. IR astronomy): no other added heat or noise.
- or **Warm** camera interior:  $2\pi$  hemisphere, 300K,  $\Omega_{\text{eff}}=\pi$  ster.

# Thermal contrast and NEDT for Photodiodes

- Given noise  $I_{rms}$ , **NEP** =  $I_{rms}/\text{Responsivity} = I_{rms}/(dI/dP)$
- Use slope  $dI/dT$  of Planck law: **NEDT**  $\equiv T_{rms} = I_{rms}/(dI/dT)$

Thermal contrast is the relative change in thermal flux for a one kelvin change in temperature.



## Shot Noise $I_{\text{rms}}$ from $I_{\text{DC}}$

- There are many causes of noise: 1/f, microphonics, shot noise
- Shot noise dominates in high-brightness situations
- Shot noise is the statistically independent random arrivals of electrons
  - Steady dark current, if any
  - Steady current from camera interior heat, if any
  - Steady scene current
- The Poisson distribution describes the accumulation of random arrivals
- The variance of the Poisson distribution equals its mean
- $N_{\text{rms}} = \sqrt{N_{\text{mean}}} = \sqrt{I_{\text{DC}} \cdot T_{\text{exp}} / q_{\text{electron}}}$
- $Q_{\text{rms}} = \sqrt{I_{\text{DC}} \cdot T_{\text{exp}} \cdot q_{\text{electron}}}$
- $I_{\text{rms}} = Q_{\text{rms}} / T_{\text{exp}} = \sqrt{I_{\text{DC}} \cdot q_{\text{electron}} / T_{\text{exp}}}$
- This is often recast in terms of bandwidth  $B = 1/(2T_{\text{exp}})$  :
- $I_{\text{rms}} = \sqrt{2 I_{\text{DC}} \cdot q_{\text{electron}} \cdot B}$

# Relationships for thermal photons, current, noise

Cold Camera: use  $\Omega = \Omega_{\text{optical}}$ ; Warm Camera use  $\Omega = \pi$  steradians.

Astronomers use cold cameras to make the second term negligibly small.

Both cases here: I ignore dark current, i.e. the pixels themselves are plenty cold.

Photon arrival rate: pixel area  $A$ , optical solid angle  $\Omega$ , and waveband  $\Delta\lambda$ :

$$N = A \cdot \Omega \cdot \Delta\lambda \cdot \frac{2c}{\lambda^4 \cdot (\exp(hc/\lambda kT) - 1)}$$

Total DC =  $I_{\text{scene}} + I_{\text{camera}}$  given  $QE_{\text{opt}}$ ,  $T_{\text{scene}}$ ,  $QE_{\text{diode}}$  and  $T_{\text{camera}}$ :

$$I_{dc} = \frac{q \cdot QE_{\text{opt}} \cdot A \cdot \Omega \cdot \Delta\lambda_{\text{opt}} \cdot 2c}{\lambda^4 \cdot (\exp(hc/\lambda kT_{\text{scene}}) - 1)} + \frac{q \cdot QE_{\text{diode}} \cdot A \cdot \pi \cdot \Delta\lambda_{\text{diode}} \cdot 2c}{\lambda^4 \cdot (\exp(hc/\lambda kT_{\text{camera}}) - 1)}$$

RMS current noise for an integrating exposure time  $\tau_{\text{exp}} = 1/(2B_{\text{Hz}})$ :

$$I_{rms} = (2qI_{dc}B_{\text{Hz}})^{0.5} = (qI_{dc}/\tau_{\text{exp}})^{0.5}$$

Derivative of current with respect to scene temperature:

$$\frac{dI_{\text{scene}}}{dT_{\text{scene}}} = I_{\text{scene}} \cdot \frac{hc \cdot \exp(hc/\lambda kT_{\text{scene}})}{\lambda kT_{\text{scene}}^2 \cdot (\exp(hc/\lambda kT_{\text{scene}}) - 1)}$$

# Specific Detectivity $D^*$

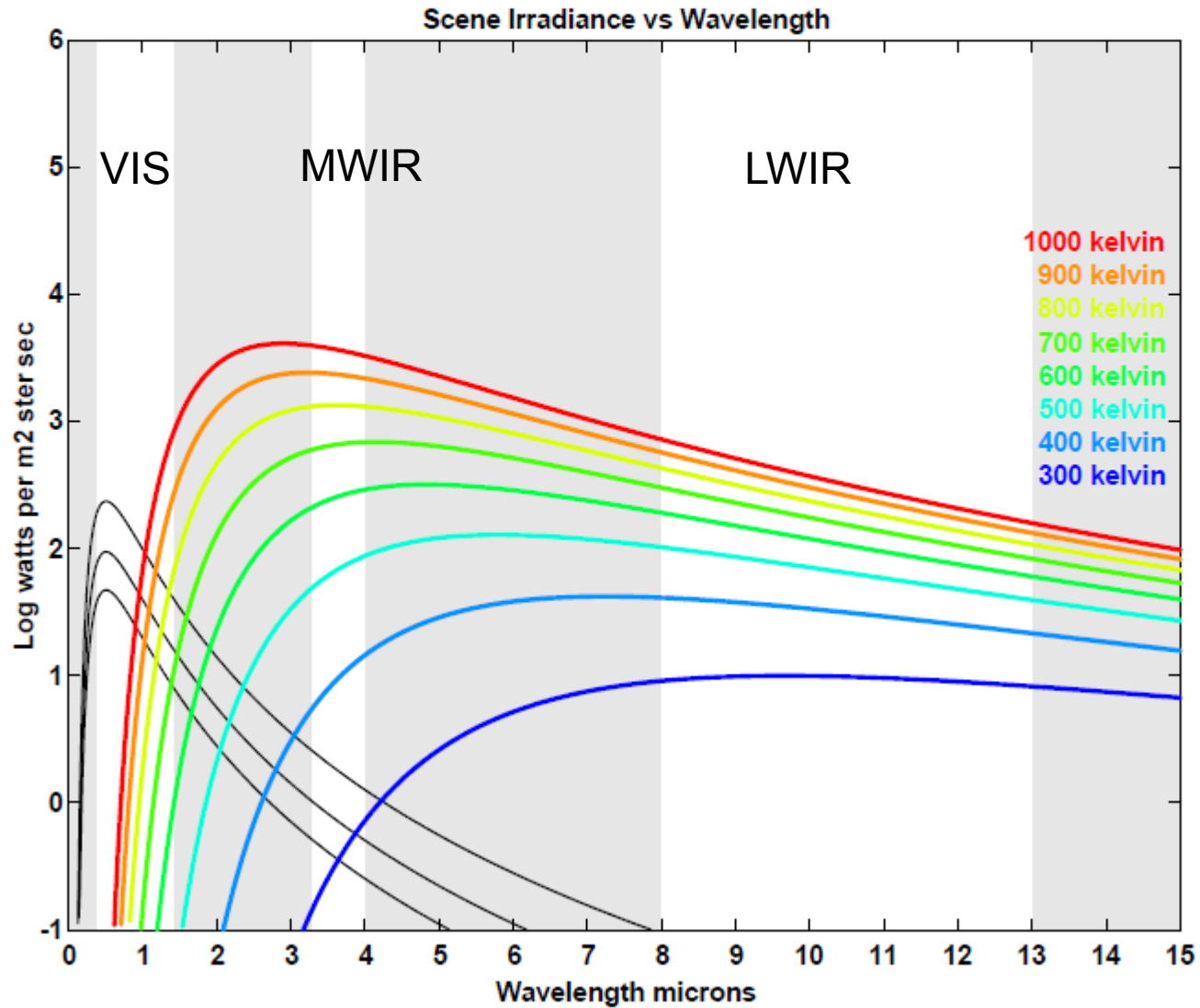
- $NEP_{\text{watts}}$  is the incoming power at a pixel required to yield  $SNR=1$ 
  - for a microbolometer, 15 $\mu\text{m}$  pixel, 100Hz:  $NEP \approx 1\text{E-}10$  watts.
- Detectivity  $D = 1/NEP = \text{Responsivity}/I_{\text{rms}}$
- Usually,  $I_{\text{rms}}$  is proportional to square root of pixel area  $A$ 
  - Dark current is linearly proportional to  $A$ , other things being equal
  - Scene current is linearly proportional to  $A$ , other things being equal
- Usually,  $I_{\text{rms}}$  is proportional to square root of electrical bandwidth  $B$
- Specific Detectivity  $D^*$  factors out these two proportionalities:
- $D^* = D \cdot \sqrt{A} \cdot \sqrt{B} = \sqrt{A} \cdot \sqrt{B} / NEP$ 
  - for a microbolometer,  $D^* \approx 1\text{E}8$  cm rootHz/watt.
- In this way,  $D^*$  describes the sensitivity of a sensor normalized to a common bandwidth (1 Hz) and a common area (1 cm<sup>2</sup>)
- $D^*$  is then is a material property dependent on wavelength, temperature, and radiative scene environment, but not dependent on integration time, bandwidth, or pixel size.
- $D^*$  has units of cm  $\sqrt{\text{Hz}}$  / watt.



## Using $D^*$ to get SNR for bolometers

- Signal to noise ratio  $SNR = P_{\text{signal}}/P_{\text{noise}}$
- $P_{\text{noise}} = 1/D = \sqrt{A} \cdot \sqrt{B} / D^*$
- So...  $SNR = P_{\text{signal}} D^* / (\sqrt{A} \cdot \sqrt{B})$
- If a microbolometer has pixel size  $17\mu\text{m}$ ,  $\sqrt{A} = 0.00017 \text{ cm}$
- If a microbolometer has 100 frames/sec,  $\sqrt{B} = 7 \sqrt{\text{Hz}}$
- If a microbolometer has  $D^* = 1\text{E}8 \text{ cm rootHz/W}$ , then
- $SNR = P_{\text{signal}}/P_{\text{noise}}$  with  $P_{\text{noise}} = 10^{-10} \text{ watts}$ .

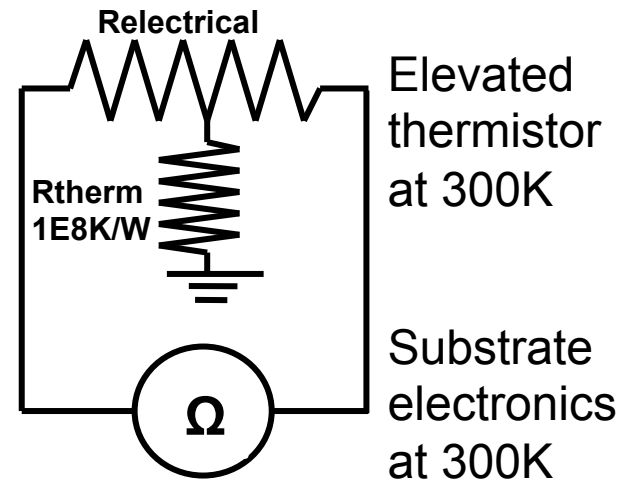
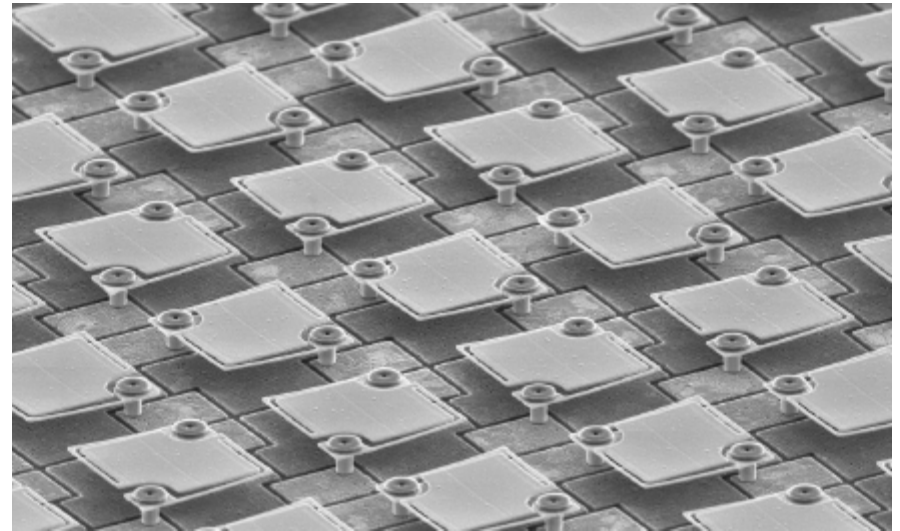
# Scene Irradiance in Three Wavebands



# A Warm Microbolometer Model

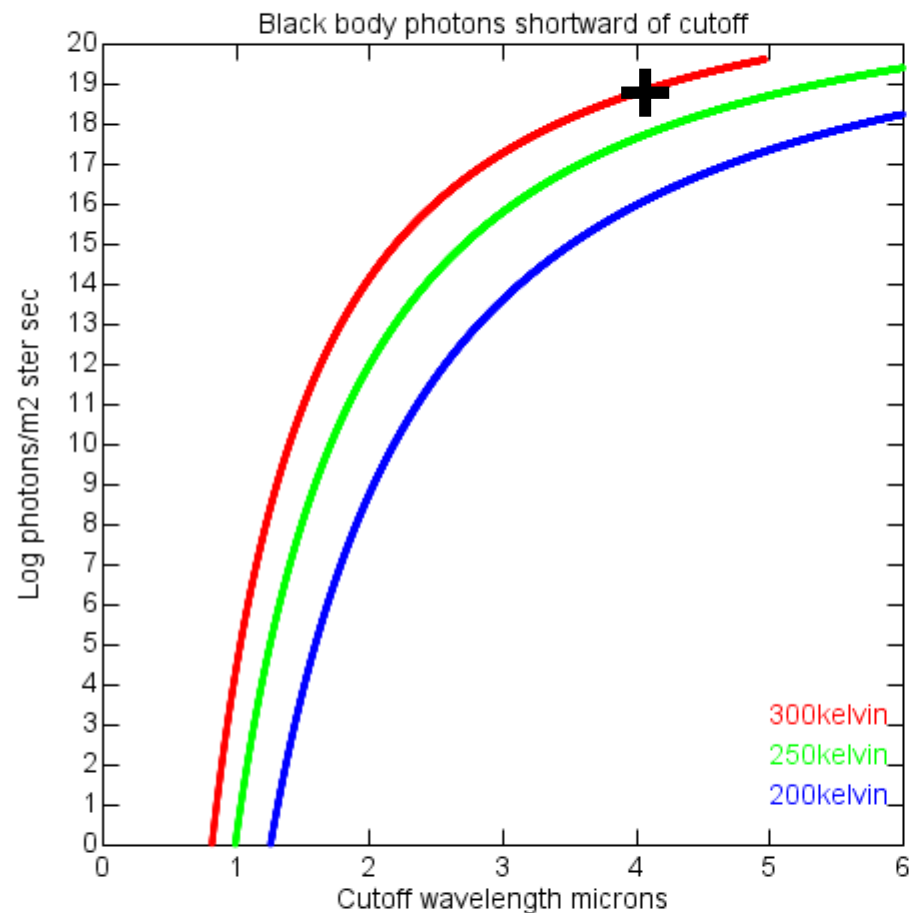
*based on the LETI/IR-FPA model*

NEDT, K	0.054
Pixel, $\mu\text{m}$	17
EBW, Hz	100
Rth, K/W	1.0E+08
TCR, per K	0.03
TempResponsivity V/K	0.011
therefore Vnoise, V	5.94E-04
FillFactor	0.60
Absorption Effic	0.60
PowerResponsivity V/W	4.0E+05
NEP= $V_n/R$ , W	1.50E-09
$D^*$ , $\text{cm } \sqrt{\text{Hz}}/\text{W}$	1.13E+07
Becker, S., et al Proc SPIE 8541 (2012).	



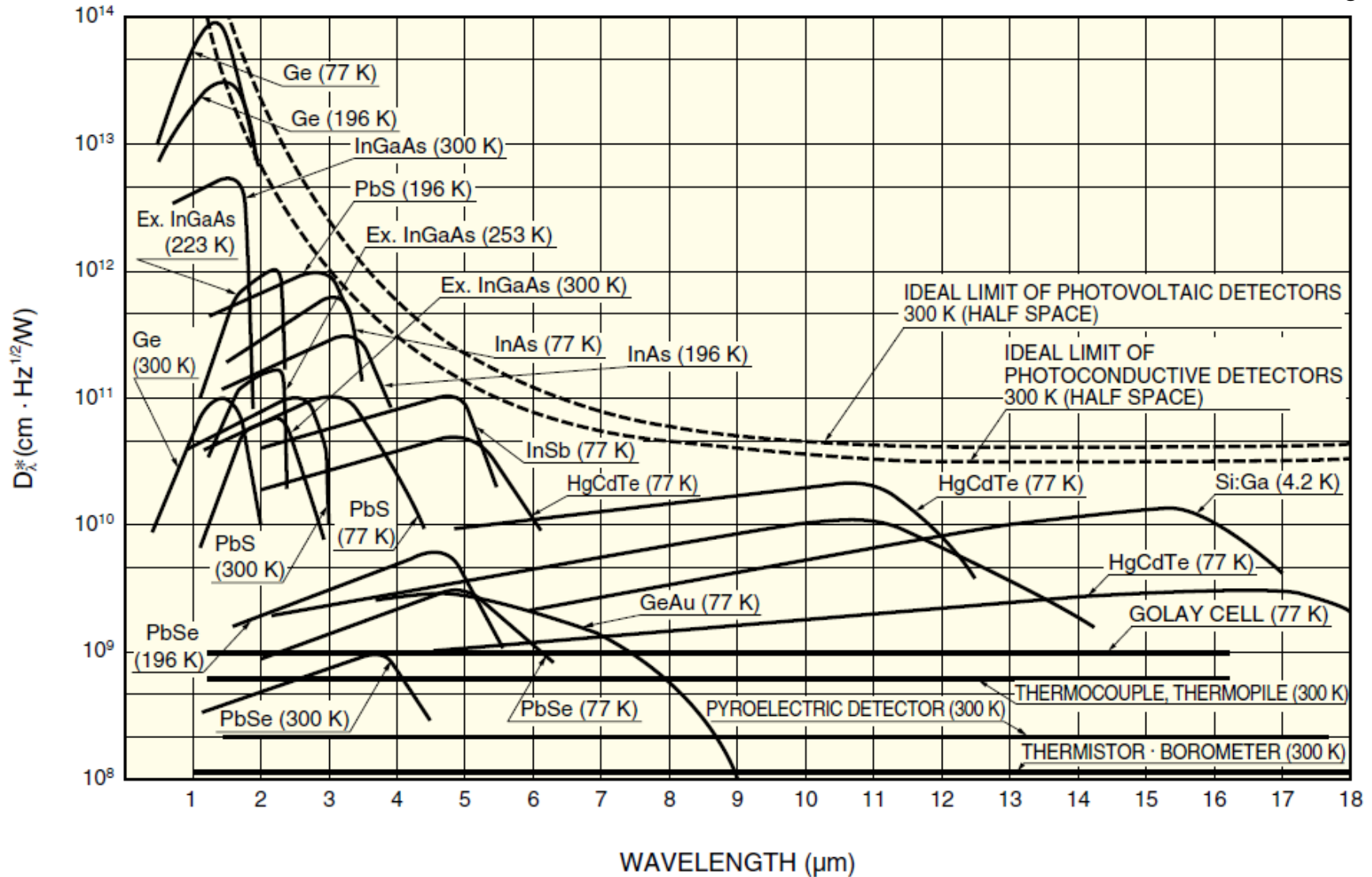
# A Cold Photodiode Warm Camera Model

- Pixel size 15  $\mu\text{m}$ ;  $\Omega_{\text{view}} = \pi$  ster
- Dark current is entirely due to half space *heat* within camera
- This photon flux is the Planck law shortward of sensor cutoff :  
 $N_{\text{ph}} = 6E18 \text{ ph/m}^2\cdot\text{s}\cdot\text{ster @ } 4\mu\text{m}.$
- $\text{DarkRate} = N_{\text{ph}} \cdot A_{\text{pix}} \cdot \Omega_{\text{view}} = 4E9 \text{ events/sec.pixel}$
- $\text{RMS} = \sqrt{(\text{Rate} \cdot T_{\text{exp}})}$  photons
- $\text{NEP} = \text{signal at } \lambda \text{ that gives a net photon count} = \text{RMS photons in } T_{\text{exp}}, \text{ i.e. } \text{NEP} = (hc/\lambda) \cdot \text{RMS}/T_{\text{exp}}$
- $\text{NEP} = (hc/\lambda) \cdot \sqrt{(\pi N_{\text{ph}} A_{\text{pix}} / T_{\text{exp}})}$
- $\text{NEP} = (hc/\lambda) \cdot \sqrt{(2\pi N_{\text{ph}} A_{\text{pix}} B)}$
- $D^* = 2.5E11 \text{ cm } \sqrt{\text{Hz}}/\text{W}$  at  $4\mu\text{m}$ .



## D\* Values for a wide variety of IR detectors: 300K Half Space

Characteristics and Use of Infrared Detectors," Technical Information Bulletin SD-12, Hamamatsu Inc. Fig 2.1

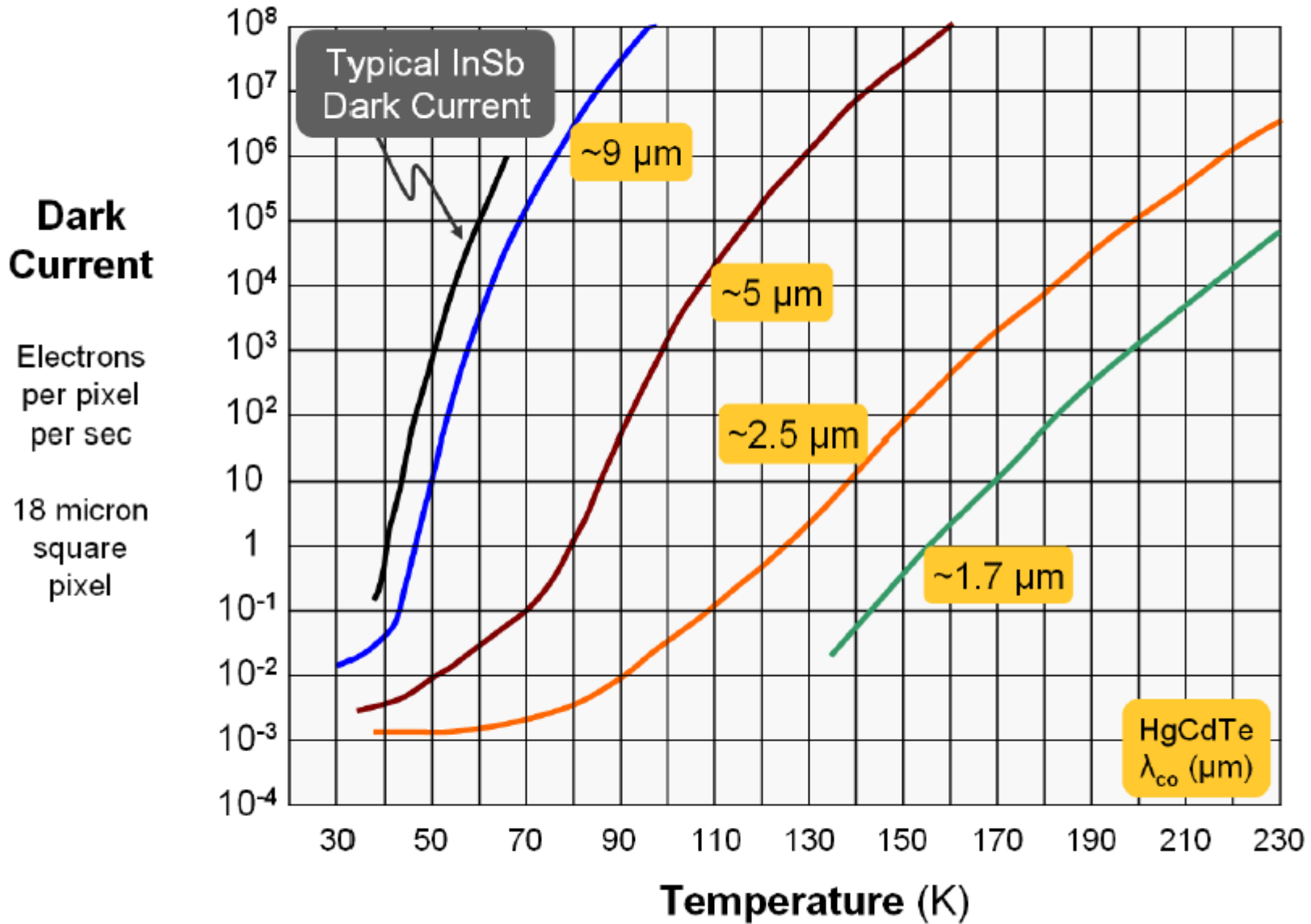


## Of course for very sensitive work...

- Never flood your detector with heat!
- Always use a cold stop to block stray instrument heat!
- Keep the sensor environment as cold as possible!
- etc
- etc
- and after all that, it is best to model each heat source and combine the results to predict the system sensitivity.

# InSb and MCT Imaging Detector Arrays

Beletic et al Proc SPIE 7021 2008



## References to Current Work

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